

Coding Lab: If statements and conditionals

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```
## Warning: package 'purrr' was built under R version 3.6.2
```

```
## Warning: package 'readxl' was built under R version 3.6.2
```

Conditional statements (control flow 1)

We often want to our code to do something depending on the context. We start with “if” statements.

```
if (condition is true) {  
  do this  
} else {  
  do this other thing  
}
```

In this lesson, we'll

- ▶ review logical operators and comparing vectors
- ▶ introduce if and else statements
- ▶ introduce vectorized if with `ifelse` in tibbles

Review: Logical Operators

The logical operators are AND (&), OR (|), and NOT (!). What happens when we use them on booleans?

Let's start with NOT (!).

```
!TRUE
```

```
## [1] FALSE
```

```
!FALSE
```

```
## [1] TRUE
```

Review: Logical Operators

Replace the conditional statements

```
!(2 > 1)
```

Review: Logical Operators

Replace the conditional statements

```
!(2 > 1)
```

```
!TRUE
```

```
## [1] FALSE
```

What does this produce?

```
# NOT (0 does not equal 0)  
!(0 != 0)
```

What does this produce?

```
# NOT (0 does not equal 0)  
!(0 != 0)
```

```
!FALSE
```

```
## [1] TRUE
```


Review: Logical OR

OR returns TRUE if at least one term is TRUE.

```
TRUE | FALSE
```

```
## [1] TRUE
```

```
FALSE | FALSE
```

```
## [1] FALSE
```

Notice that Logical OR has a different meaning than “or” the conjunction has in common English.

Review: Logical OR

```
(5 > 7) | (10 == 10)
```

Review: Logical OR

Recall == is the logical comparison for if two things are equal.

```
# 5 is greater than 7 OR 10 equals 10"  
(5 > 7) | (10 == 10)
```

```
FALSE | TRUE
```

```
## [1] TRUE
```

Finally, AND (&)

Returns TRUE when both operands are TRUE

```
TRUE & FALSE
```

```
## [1] FALSE
```

```
TRUE & TRUE
```

```
## [1] TRUE
```

This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

Break it down:

```
# Start with the left term  
# first  
2 > 6  
# then  
! 2 > 6
```

This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

Break it down:

```
# Start with the left term
```

```
# first
```

```
2 > 6
```

```
## [1] FALSE
```

```
# then
```

```
! 2 > 6
```

```
## [1] TRUE
```

This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

Break it down:

```
# Now try the right term  
# first  
4 > 9  
# then  
3 == 3  
# so  
(4 > 9 | 3 == 3)
```


This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

Break it down:

```
# Now try the right term
```

```
# first
```

```
4 > 9
```

```
## [1] FALSE
```

```
# then
```

```
3 == 3
```

```
## [1] TRUE
```

```
# so
```

```
(4 > 9 | 3 == 3)
```

```
## [1] TRUE
```

This one is harder...

```
!(2 > 6) & (4 > 9 | 3 == 3)
```

```
!(FALSE) & (FALSE | TRUE)
```

```
## [1] TRUE
```

If statements

The general syntax of an if statement is as follows:

```
if (condition is TRUE) {  
  do this  
}
```

For example:

```
x <- 100  
  
if (x > 0) {  
  print("x is positive")  
}
```

```
## [1] "x is positive"
```

If/else statements

Slightly more interesting, the syntax of an if else statement is as follows:

```
if (condition is TRUE) {  
  do this  
} else {  
  do this other thing  
}
```

If/else statements example:

When working on a project with others, it's sometimes helpful to set

```
if (Sys.info()[["user"]] == "arianisfeld") {  
  base_path <- "~/Documents/coding_lab_examples/"  
} else {  
  base_path <- "~/gdrive/coding_lab_examples/"  
}  
  
data <- read_csv(paste0(base_path, "our_data.csv"))
```

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¹Try running `Sys.info()` in your console to understand the code a bit more deeply.

multiple tests with if, else if and else

```
if (condition is TRUE) {  
  do this  
} else if (second condition is TRUE) {  
  do this other thing  
} else if (third condition is TRUE) {  
  do this third thing  
} else {  
  do a default behavior  
}
```

NB: a default behavior with else is not necessary.

multiple tests with if, else if and else

Here's a cheap version of black jack.

```
score <- 0
my_cards <- sample(2:11, 1) + sample(2:11, 1)
computers_cards <- sample(2:11, 1) + sample(2:11, 1)
```

```
if (my_cards > computers_cards) {
  score <- score + 1
  print("You win")
} else if (my_cards < computers_cards) {
  score <- score - 1
  print("Better luck next time.")
} else {
  print("It's a tie")
}
```

```
## [1] "You win"
```

if can take a compound condition

```
if ((my_cards > computers_cards & my_cards <= 21) |  
    computers_cards > 21) {  
  score <- score + 1  
  print("You win")  
} # etc
```

As the statement gets more complex, we're more likely to make errors.

if is not vectorized and doesn't handle NAs

```
if (c(TRUE, FALSE)) { print("if true") }  
#> [1] "if true"  
#> Warning in if (c(TRUE, FALSE)) {:  
# the condition has length > 1 and only the  
#> first element will be used  
  
if (NA) { print("if true") }  
#> Error in if (NA) {: missing value where TRUE/FALSE needed
```

Vectorized if ifelse statements

At first blush, `ifelse()` statements look like a quicker way to write an if else statement

```
today <- Sys.Date()
ifelse(today == "2020-11-03",
       "VOTE TODAY!!",
       "Don't forget to vote on Nov 3rd.")
```

```
## [1] "Don't forget to vote on Nov 3rd."
```

`ifelse(condition, returns this if TRUE, returns this if FALSE)`

What will the following statements return?

```
ifelse(TRUE, 1, 2)  
ifelse(FALSE, 1, 2)
```

What will the following statements return?

```
ifelse(TRUE, 1, 2)
```

```
## [1] 1
```

```
ifelse(FALSE, 1, 2)
```

```
## [1] 2
```

What will the following statements return?

```
ifelse(c(TRUE, FALSE, TRUE), 1, 2)
```

What will the following statements return?

Unlike `if`, `ifelse` is vectorized! It evaluates item by item.

```
ifelse(c(TRUE, FALSE, TRUE), 1, 2)
```

```
## [1] 1 2 1
```

Detour: NAs and missing data

What's going on in this `ifelse()` statement?

```
ifelse(NA, 1, 2)
```

```
## [1] NA
```

Unlike `if`, `ifelse` can handle NAs and as usual NAs are contagious.

Ifelse statements in dataframes

Ifelse statements work well in dataframes with the `mutate()` function. Let's add a column to the `texas_housing_data` based on a conditional.

```
texas_housing_data %>%  
  mutate(in_january = ifelse(month == 1, TRUE, FALSE)) %>%  
  select(city, year, month, sales, in_january)
```

```
## # A tibble: 8,602 x 5  
##   city      year month sales in_january  
##   <chr>   <int> <int> <dbl> <lgl>  
## 1 Abilene  2000     1     72 TRUE  
## 2 Abilene  2000     2     98 FALSE  
## 3 Abilene  2000     3    130 FALSE  
## 4 Abilene  2000     4     98 FALSE  
## 5 Abilene  2000     5    141 FALSE  
## 6 Abilene  2000     6    156 FALSE  
## 7 Abilene  2000     7    152 FALSE  
## 8 Abilene  2000     8    131 FALSE  
## 9 Abilene  2000     9    104 FALSE  
## 10 Abilene 2000    10    101 FALSE  
## # ... with 8,592 more rows
```


case_when statements, supercharged for multiple cases

If you have a lot of categories, ditch the ifelse statement and use dplyr's case_when() function, which allows for multiple conditions, like the else ifs we saw earlier.

```
texas_housing_data %>%
  mutate(housing_market =
    case_when(
      median < 100000 ~ "first quartile",
      100000 <= median & median < 123800 ~ "second quartile",
      123800 <= median & median < 150000 ~ "third quartile",
      150000 <= median & median < 350000 ~ "fourth quartile"
    ) %>%
  select(city, median, housing_market)
```

```
## # A tibble: 8,602 x 3
##   city      median housing_market
##   <chr>    <dbl> <chr>
## 1 Abilene  71400 first quartile
## 2 Abilene  58700 first quartile
## 3 Abilene  58100 first quartile
## 4 Abilene  68600 first quartile
## 5 Abilene  67300 first quartile
## 6 Abilene  66900 first quartile
```

case_when statements are a bit “surly”

case_when will not do type coercion.

```
texas_housing_data %>%  
  mutate(housing_market =  
    case_when(  
      median < 100000 ~ 1,  
      100000 <= median & median < 123800 ~ "second quartile",  
      123800 <= median & median < 150000 ~ "third quartile",  
      150000 <= median & median < 350000 ~ "fourth quartile"  
    )) %>%  
  select(city, median, housing_market)
```

Error: must be a double vector, not a character vector

Run `'rlang::last_error()'` to see where the error occurred.

Here we try to put doubles and characters in the housing_market column, but atomic vectors only have one type!

- ▶ Rather than coerce and provide a warning, the developers decided to make this an error
- ▶ If using NA as an output you have to specify NA types e.g. NA_integer_, NA_character_

Recap: `if` and `ifelse`

Today we learned how to:

- ▶ better understand logical operators and conditional statements
- ▶ use control flow with `if` and `if/else` statements
- ▶ use `ifelse()` and `case_when()` statements in conjunction with `mutate` to create columns based on conditional statements.